

Class 07: Io (3)

Held: Monday, 7 February 2011

Summary: We conclude our exploration of Io by examining ways in which we can modify Io's behavior and with some simple parallel tasks.

Related Pages:

- EBoard.
- Lab: Io (3).
- Reading: Tate 3.4-3.5.

Notes:

- One of you asked that I try to do the homework assignment. I was on a retreat this past weekend, but I did do the first two problems. They took me about thirty minutes. I also appreciate the early question on the assignment (as should the rest of you).
- Books are in the bookstore!
- On readings: Please try to ask questions that one of your colleagues might be able to answer. (E.g., "I don't understand *this code*" or "What's another example of *concept*?")
- On readings: Please tag your questions.
- For Tuesday evening, please read Tate 4.1 and 4.2.

Overview:

- Advanced Io concepts: Modding the language; Multitasking.
- Lab.

Primary Concepts from Tate 3.4

- Io lets you mangle the language for your own purposes.
 - By adding new operators.
 - By changing the behavior of existing operators.
 - By changing the way messages are forwarded.
- Io provides a variety of multitasking options.
 - Explicitly managed coroutines
 - Actors in their own threads
 - Actors as "futures"

Lab

- Do The lab.
- Be prepared to reflect.