

## Assignment 5: Scala

Assigned: Monday, 21 February 2011

Due: 11:00 p.m., Thursday, 24 February 2011

**Summary:** In this assignment, you will explore Scala as compared to two languages you already know: Scheme and Java.

**Purposes:** To give you more experience with Scala. To help you think about the design of different languages.

**Expected Time:** Three to four hours.

**Collaboration:** I would prefer that you work on this assignment in groups of two or three. You may also work on this assignment alone or in groups of up to size four. You may consult with anyone you wish on this assignment (including other classmates), provided you cite your consultants.

**Submitting:** Upload a tarball to Pioneerweb.

**Warning:** So that this assignment is a learning experience for everyone, I may spend class time publicly critiquing your work.

## Assignment

0. Determine how immutable lists are implemented in Scala and give a short explanation of the implementation.
1. Write a short programming problem and the “obvious” solutions in Scala and Scheme for which it is clear that Scala is better suited to solving the problem.
2. Write a short programming problem and the “obvious” solutions in Scala and Scheme for which it is clear that Scheme is better suited to solving the problem.
3. Write a short programming problem and the “obvious” solutions in Scala and Java for which it is clear that Scala is better suited to solving the problem.
4. Write a short programming problem and the “obvious” solutions in Scala and Java for which it is clear that Java is better suited to solving the problem.

## Important Evaluation Criteria

I will look at the standard “C” criteria: Is your code **correct**? Is your code **concise**? (This second attribute is particularly appropriate in Ruby.) Is your code appropriately **commented**? Have you used any particularly **clever** techniques. How **comely** is your code?

## Submitting Your Homework

Create a directory for this assignment of the form `hw05.names`. Within that directory, create subdirectories for each part of the assignment (e.g., `part0`, `part1`). Each subdirectory should contain:

- The code that you have written for that part of the assignment.
- A typescript or typescripts in which you demonstrate the utility of the code you have written.
- A README file that describes the problem explains the superiority of the particular language chosen for that example.
- (Optional) Unit tests.

Make a gzipped tarball of the assignment directory. (If you don't know how to do that, let me know.) Upload it via the Assignment 5 link on Pioneerweb.