CSC207.01 2014S, Class 50: An Introduction to Android Development

Overview

- Preliminaries.
 - O Admin.
 - O Questions.
- Why build Android Apps?
- Issues in Android development.
- Warnings!
- Lab.

Preliminaries

Admin

- I was generally quite impressed by the work shown in your presentations yesterday. Thanks for your hard work. I'll need to find a way to allow demos next year.
- Exam 3 discussed.
- Our in-class final is scheduled for 2pm Tuesday, 13 May 2014.
 - O You may also take it at 2pm on Thursday, 15 May 2014.
 - O There will be a take-home alternate available, due 5pm on Thursday, 15 May 2014.
 - O I will do my best to distribute both on Wednesday, 7 May 2014.
- This week will be work on Android. No writeups necessary. Next week is mostly review.
 - We have about eight Android devices, so groups of three are probably necessary.
 - O Neither Earnest nor Sam are Android experts, so we may not be able to help you with everything.

Upcoming Work

- Reading for Wednesday: Making Apps Do Things
- Today's writeup: No writeup.
- Work on the exam.

Extra Credit

- Eric Mistry MAP presentation, tonight, 6:30 p.m. ARH 302.
- CS extra Thursday: Edward Snowden TED Talk.
- CS table Friday: Edward Snowden.

Questions

Why build Android Apps?

- Adds important issues to the class.
- Lots of examples of object-oriented design.
 - O Event handlers.
 - Ways to structure the program.
 - O Design patterns.
 - O Etc.
- Some new issues for the class
 - O Event-driven programming
 - A little bit of GUI programming
 - O Not all programming is Java
 - O Some programming is better done with code-generation tools
- Potentially fun
- Potentially frustrating

Issues in Android development

- Eclipse (different version)
- Lots of interacting pieces
- Lack of knowledge of Mentor and Teacher

Warnings!

• Lack of knowledge of Mentor and Teacher

Lab

So, why would we use

```
android:text="@string/greeting"
```

rather than

```
android:text="Hello!"
```

Puts all of the strings in one file, just in case you want to change one

- Rename something (e.g., the application name)
 - O General use of variables
- An event that edits text can be changed everywhere E.g., a user or contact name.
- i18n

• a11y

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