CSC207.01 2013F, Class 31: Quadratic Sorts

Overview

- Preliminaries.
 - Admin.
 - Questions on HW7.
 - Questions on Exam.
- Our sorting package.
- Testing sorts.
- Insertion sort.
- Selection sort.
- Lab.

Admin

- AA wants to know if anyone takes notes: MH
- Today we will do a few group exercises and then a few lab exercises.
- Upcoming extra credit opportunities:
 - Tonight's Harry Hopkins talk, tonight at 7pm
 - Study in Budapest Lunch, Wednesday
 - Learning from Alumni, Thursday: Jordan Shkolnick '11 (Microsoft)
 - CS Table, Friday: Ambient Belonging
 - One Grinnell Prize Event next week

Questions on HW7

Where do I find Node?

In DoublyLinkedList.java, because it's only needed by that class.

What does search do?

Moves forward in the list until it finds a value for which the predicate holds. If it doesn't find such a value, returns false and doesn't move.

_Can I rewrite the Cursor interface so that it's Cursor<T>?

Yes.

Can we work in groups of size 3?

Yes.

Questions on Exam

How should we submit?

Electronic version as attached tarball/zip

Our sorting package

- Two versions of sort, one in-place, one out-of-place
- It's easy to turn an in-place algorithm into an out-of-place sorting algorithm
 - \circ Clone the array
 - Sort the new array in place
 - Return it
- It's easy to turn an out-of-place sorting algorithm into somethiung that simulates an in-place sorting algorithm (although it uses extra space)
 - Get the sorted version
 - Copy the values back
- You can see these strategies in practice in SorterBridge.java
- If you extend SorterBridge, and implement one of the two sorts, the other gets implemented "automagically"

Testing sorts

- Good testing involves automated generation of lots of cases
- And close attention to postconditions
- Randomized testing:
 - Generate a lot of random arrays
 - Sort them
 - Check postconditions
 - It's a permutation of the original EXPENSIVE, PITN
 - They're in the correct order EASY
- Can we avoid the "is it a permutation" check?
 - Use sequential integers
 - Start with a sorted "random" array. Then permute it. Then sort it.
 - Then cmopare.
- More systematic: Geneate every permutation of an array, sort it, then compare.
 - Think about this question for Wednesday
 - Goal: Do it "in place" make a permutation, clone, sort, compare, go on to the next permutation

Insertion sort

- Divide array into sorted (nothing) and unsorted (everything)
- Repeatedly insert the thing at position i into the sorted stuff at positions [0..i)
- Analysis: How long does this take:
 - $\circ~O(N)$ Do something for each element. But each of those is not constant.
 - \circ O(N!) Each insertion is O(N). O(N) of those. So O(N^2)
 - \circ 1 + 2 + 3 + 4 + ... is also O(N^2)
- Sam's old bad analysis:
 - At each step, we do binary search to find the right place
 - And it only takes one step to insert once you know the right place
 - Whoops! Insert is O(N), even if you know the place
 - So N*(LogN+1) steps

Selection sort

- Divide array into sorted (nothing) and unsorted (everything)
- Repeatedly swap the smallest remaining element into the end of the sorted section
- Running time
 - O(N) find smallest and swaps
 - \circ Each find smallest is O(N)
 - So O(N^2)
- But only O(N) swaps. Since writing memory is usually slow, cutting from $O(N^2)$ to O(N) is good.

Generate all Permutations

- Goal ALL permutations
- Model: Some sort of loop or recursion that repeatedly
 - Makes a new permutation
 - Clones it
 - Sorts the new permutations
 - Does something (for testing, compare to original; for expt, print)
- You effectively have to make a loop for every position. How can we do that?
- If we could write the nest loop

```
for (int i = 0; i < vals.length; i++) {
    // put the ith value in position (vals.length-1)
    // nested loops for positions [1 .. vals.length-2]
} // for</pre>
```

• So use recursion

```
recurseOver(pos)
for (int i = 0; i < vals.length; i++) {
    // put the ith value in position pos
    // recurseOver(pos-1)</pre>
```

} // for

Lab

Clone https://github.com/Grinnell-CSC207/sorting
 Read code

O $\,$ Finish implementing selection sort



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