

CSC 195 2014S, Class 11: PHP (2)

Overview

- Preliminaries.
 - Admin.
 - Homework.
 - Questions.
- The client-server model, revisited.
- Detour: CGI scripts.
- Why write server-side scripts, anyway?
- Dangers of server-side scripts.
- Storing and retrieving data, a simple approach.

Preliminaries

Admin

- We'll look at some of the things you built.
- Remember: Pioneer Weekend is this weekend!
- Remember: CS Pub Night tonight at 8 pm.
- Next homework: Find an online SQL Tutorial, do the tutorial, and enter a few key points you learned.

Exploring your homework

- Wasn't that fun?

Questions

The client-server model, revisited

- Look: We have computation on the server and computation on the client.

Why write server-side scripts, anyway?

- More processing power on the server, sometimes you need that.
 - But you also need some stuff to happen on the client, or the server may be overwhelmed.
- If you are managing communication, there are some advantages to a centralized model.
 - Easier for the NSA to watch communications.
 - People can't "cheat"

- Since Microsoft refuses to follow the ECMA standard, you can be more sure that something you build on the server will look the same in every browser.
- Sometimes you want to build a simple value from a large amount of data.
- Allows you to keep track of what's happened.
 - Store more info on the user for the NSA to mine or for Google to sell.
 - But you can get that data in other ways, too.
- Some data access requires a password; you don't want to hand that out.

Detour: CGI scripts

Dangers of server-side scripts

Storing and retrieving data, a simple approach

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