

Course Schedule

I am in the process of inviting alumni to participate. I will update the list as I hear from more. I am doing my best to get alumni from a variety of years.

	Date	Topics	Reading
1	Thursday, 24 January 2013	<i>Introduction</i> . An overview of the semester. The architecture of a media scripting application. Style guidelines.	GNU Style Guidelines. The Glimmer Guide to The Architecture of Media Scripting
2	Thursday, 31 January 2013	<i>Source Code Control Systems</i> . Background: Managing software that is developed by multiple people. Keeping track of multiple versions. Sharing changes. Habits and customs. Technologies: git and Subversion.	TBD
3	Thursday, 7 February 2013	<i>Automation with Make</i> . Dependencies in large programs. Recording instructions of building programs. Why use Make. Using Make for more than compilation.	TBD
4	Thursday, 14 February 2013	<i>Class Cancelled</i>	TBD
5	Thursday, 21 February 2013	<i>Inter-Application Communication with the D-Bus (1): Basics</i> . The purpose of D-Bus. Clients and servers. Communicating with a D-Bus server using D-Feet. Computing with a D-Bus server using Python. Communicating with a D-Bus server using Scheme.	TBD
6	Thursday, 28 February 2013	<i>Inter- Application Communication with the D-Bus (2): Writing Clients</i> . Writing a simple client program in C. The GVariant data type. Packing and unpacking values.	The Glimmer Guide to An Introduction to GObject. The Glimmer Guide to An Introduction to GVariants. The Glimmer Guide to Writing D-Bus Clients in C.
7	Thursday, 7 March 2013	No class.	
8	Thursday, 14 March 2013	<i>Inter-program Communication with the D-Bus (3): Writing Servers</i> .	The Glimmer Guide to Writing D-Bus Servers in C.

<i>Spring Break!</i>			
9	Thursday, 4 April 2013	<i>GIMP Internals (1): Plug-Ins.</i> Writing a simple plug-in for the GNU Image Manipulation System.	The Glimmer Guide to A Simple GIMP Plug-In.
10	Thursday, 11 April 2013	<i>GIMP Internals (2): Manipulating Pixels.</i> The GIMP Pixel model. Modifying pixels. Writing a plug-in that does more sophisticated transformations.	The Glimmer Guide to Manipulating GIMP pixels in C.
11	Thursday, 18 April 2013	<i>GIMP Internals (3): The Procedural Database.</i> Determining what functions are available (by hand). Determining what functions are available (by code). Getting information on a function. Ways to call functions. The GimpParam type.	The Glimmer Guide to Programming the GIMP PDB.
12	Thursday, 25 April 2013	<i>Racket Internals (1): Overview.</i> Writing a simple Racket extension in C.	The Glimmer Guide to Extending Racket with C.
13	Thursday, 2 May 2013	<i>Racket Internals (2): Types.</i> Dealing with the wide variety of types.	The Glimmer Guide to Racket Types.
14	Thursday, 9 May 2013	<i>Wrapup/Debrief.</i>	

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