Class 37: Algorithmic Art

Held: Monday, April 9, 2007

Summary: Today we consider a number of ways to use algorithms to generate interesting images.

Related Pages:
- EBoard.
- Lab: Algorithmic Art.
- Reading: Algorithmic Art.

Notes:
- I will return exam 2 tomorrow.
- Are there questions on Homework 11?

Overview:
- Color grids.
- Example.
- Anonymous Procedures.
- Lab.

Color Grids
- Another way to explore design spaces.
- I don’t know the tradition.
- A bit more difficult in Scheme.
- Our technique: Use a menu item, specify red, green, and blue components using functions.

An Example
- Because the color grid stuff may be a bit confusing, I’ll do my best to demonstrate it.
- Some key issues:
  - Any procedures you use must be linked from the GIMP scripts folder.
  - If you change your files, you need to reload those files, but not using the console.
  - You can do this without the console at all!
  - You can do this without writing code in files (using the trick known as anonymous procedures).
  - You can do this using the console (if you don’t like menus).
Anonymous Procedures

- Just like procedures, except without the `define` or the `let`.
- Can be applied.
- Can be used in things like `color-grid`.

Lab

- Do the lab.
- Be prepared to reflect.