

CS151.02 2007S Syllabus

This is an alternate abbreviated course syllabus. Like everything else in this course, it is likely to change.

Weeks: 1, 2, 3, 4, 5, 6, 7, break, 8, 9, 10, 11, 12, 13, 14.

	Date	Subject	Work	Reading	Lab
<i>Week 01: Getting Started</i>					
01	Monday, January 22, 2007	An Introduction to Algorithms Introduction; What is CS? An Algorithm for Making Simple Sandwiches.	<i>Assignments:</i> Do Homework 1 (due tomorrow). Read Linux and the MathLAN (also due tomorrow).		
02	Tuesday, January 23, 2007	An Introduction to CSC151 Lessons from PB and J. Common parts of an algorithm. About the course. Lab. Some administrative details.	<i>Due:</i> HW 1	The Linux Environment in the MathLAN	Getting Started in the MathLAN
03	Wednesday, January 24, 2007	Working in DrScheme Wrapping up the MathLAN lab. DrScheme lab.		The DrScheme Program-Development Environment	The DrScheme Program-Development Environment
04	Friday, January 26, 2007	Beginning Scheme Why use programming languages? Scheme basics. Scheme history. Lab.	<i>Due:</i> HW 2	Beginning Scheme	Beginning Scheme
<i>Week 02: Data Types</i>					

05	Monday, January 29, 2007	Symbols and Lists Symbolic values. Lists. Lab.		Symbols in Scheme and Lists in Scheme	Symbols and Lists
06	Tuesday, January 30, 2007	Numeric Values Types. Review of Reading: Numbers, Kinds of Numbers, and Numeric Operations. Lab. Reflection.	<i>Due:</i> HW 3	Numeric Values	Numeric Values
07	Wednesday, January 31, 2007	Characters and Strings Additional lessons from yesterday. Short introduction to strings. Lab.		Characters in Scheme and Strings in Scheme	Characters and Strings
08	Friday, February 2, 2007	Procedure Definitions Why define your own procedures? How to define your own procedures. Lab.	<i>Due:</i> HW 4	Defining Your Own Procedures	Defining Your Own Procedures
Week 03: Control Structures					
09	Monday, February 5, 2007	Boolean Values and Predicates Preparation. Lab.		Boolean Values and Predicates	Boolean Values and Predicates
10	Tuesday, February 6, 2007	Conditionals Preliminary Notes on Conditionals. Lab. Reflections.	<i>Due:</i> HW 5	Conditionals	Conditionals
11	Wednesday, February 7, 2007	Recursion Repetition. Recursion. Recursion in Scheme. Lab.		Recursion	Recursion

12	Friday, February 9, 2007	Recursion, Revisited Q&A. Lab. Optional topics: Scheme's Evaluation Strategy; Another Example.	<i>Due:</i> HW 6	Recursion	Recursion
Week 04: Recursion, Revisited					
13	Monday, February 12, 2007	Recursion with Lists Q&A. Labs.		Recursion	Recursion with Lists
14	Tuesday, February 13, 2007	Recursion with Natural Numbers (1) Writing Recursive Procedures. Short Introduction to Numeric Recursion. Lab.		Numeric Recursion	Numeric Recursion
15	Wednesday, February 14, 2007	Recursion with Natural Numbers (2) Q & A. Lab. Reflection.		Numeric Recursion and Writing Recursive Procedures	Numeric Recursion
16	Friday, February 16, 2007	Local Bindings Why name things. Naming things with let. Naming things with let*. Naming procedures. Lab.	<i>Due:</i> HW 7 <i>Assignments:</i> Exam 1	Naming Values with Local Bindings	Naming Values with Local Bindings
Week 05: Miscellaneous					
17	Monday, February 19, 2007	Documentation, Preconditions and Postconditions The need for documentation. Verifying preconditions. Husk and Kernel programming. Lab.		Preconditions and Postconditions	Preconditions and Postconditions

18	Tuesday, February 20, 2007	Unit Testing An Overview of Testing. Using Our Test Environment. Lab.		Unit Testing	Unit Testing
19	Wednesday, February 21, 2007	Local Procedure Bindings Why Have Local Procedures. Creating Local Procedures. An Example: Reverse. Lab.		Local Procedure Bindings and Recursion	Local Procedure Bindings and Recursion
20	Friday, February 23, 2007	Analyzing Procedures Overview. Steps. Lab.	<i>Due:Exam 1</i>	Analyzing Procedures	Analyzing Procedures
Week 06: Files					
21	Monday, February 26, 2007	Discussion of Exam 1 Notes on exam 1.			
22	Tuesday, February 27, 2007	Input and Ouptut Interactive programs. Output in Scheme. Input in Scheme.		Output in Scheme and Input in Scheme	Input and Output
23	Wednesday, February 28, 2007	Recursion with Files Remaining I/O Topic: Repetitive Prompting. About Files. Key File Operations. File Recursion. Lab.		Files	Files
24	Friday, March 2, 2007	Simulation The Problem of Simulation. Scheme's random procedure. Simulating the roll of dice. Lab.	<i>Due:HW 8</i> <i>Due:HW 9</i>	Simulation	Simulation
Week 07: First Project: Generating Text					

25	Monday, March 5, 2007	Project: Text Generation (Part One) The Project. Strategies. Dividing the Work. Lab.		Project: Text Generation (Part One)	Project: Text Generation (Part One)
26	Tuesday, March 6, 2007	Project: Text Generation (Part Two) Improving Our Text Generation Strategy. Questions. Lab.	<i>Due:</i> HW 10	Project: Text Generation (Part Two)	Project: Text Generation (Part Two)
27	Wednesday, March 7, 2007	Project: Text Generation (Part Three)			
28	Friday, March 9, 2007	Project: Text Generation (Part Four)			
Fall Break					
Week 08: Data Structures					
29	Monday, March 12, 2007	Pairs and Pair Structures Memory and Naming. Pairs and Cons cells. Why care? Lab.		Pairs and Pair Structures	Pairs and Pair Structures
30	Tuesday, March 13, 2007	Deep Recursion Lists, revisited. Trees, introduced. Deep recursion, considered. Lab.		Deep Recursion	
31	Wednesday, March 14, 2007	Deep Recursion Laboratory Lab.		Deep Recursion	Deep Recursion
32	Friday, March 16, 2007	Vectors Problems with lists. A solution: Vectors. Lab.	<i>Due:</i> Project Report 1	Vectors	Vectors
Week 09: Scripting Graphics in the GIMP					

33	Monday, April 2, 2007	GIMP Basics About the GIMP. This week. Getting started with the GIMP. Lab.		The GNU Image Manipulation Program	The GNU Image Manipulation Program
34	Tuesday, April 3, 2007	Getting Started with Script-Fu About Script-Fu. Lab. Reflection.		Scripting the GIMP with Script-Fu	Generating GIMP Images with Script-Fu
35	Wednesday, April 4, 2007	Writing Script-Fu Procedures Reflections on the first Script-Fu Lab. Writing procedures for Script-Fu. Lab.		Writing Script-Fu Procedures	Writing Script-Fu Procedures
36	Friday, April 6, 2007	Randomized Images Randomized Drawing - Some Theory. Randomized Drawing - Some Practice. Lab.	<i>Due:</i> Exam 2	Randomized Drawing	Randomized Drawing
Week 10: Higher Order Procedures					
37	Monday, April 9, 2007	Algorithmic Art Color grids. Example. Anonymous Procedures. Lab.		Algorithmic Art	Algorithmic Art
38	Tuesday, April 10, 2007	Discussion of Exam 2 General issues. Problem 4. Problem 3. Problem 2. Problem 1.	<i>Due:</i> HW 11		
39	Wednesday, April 11, 2007	Manipulating Images with Script-Fu Primary image-manipulation procedures. color transformations. Lab.		Manipulating Images with Script-Fu	Manipulating Images with Script-Fu

40	Friday, April 13, 2007	Drawing with Script-Fu Representing drawings. Transforming drawings. Lab.	<i>Due:</i> HW 12	Drawing with Script-Fu	Drawing with Script-Fu
Week 11: Algorithms (1): Searching					
41	Monday, April 16, 2007	Higher-Order Procedures, Summarized Background: Guiding Principles. Background: Writing Similar Code. Procedures as Parameters. Anonymous Procedures. Procedures as Return Values. Encapsulating Control. Final Thoughts.		Higher-Order Procedures	
42	Tuesday, April 17, 2007	Association Lists and Searching Databases and dictionaries. Lists as dictionaries. <code>assoc</code> , a procedure for searching lists. Variants of Association Lists. Lab.	<i>Due:</i> HW 13	Association Lists	Association Lists
43	Wednesday, April 18, 2007	Binary Search About common algorithms. Searching. Binary search. Lab.		Searching Methods	Binary Search

44	Friday, April 20, 2007	Introduction to Sorting The problem of sorting, revisited. Writing sorting algorithms. Examples: Insertion, Selection, etc. Formalizing the problem.	<i>Due:</i> HW 15		
Week 12: Sorting					
45	Monday, April 23, 2007	Insertion Sort Preparation. Lab. Reflection.		Sorting	Insertion Sort
46	Tuesday, April 24, 2007	Merge Sort Key Ideas. Lab. Reflection.	<i>Due:</i> HW 15	Merge Sort	Merge Sort
47	Wednesday, April 25, 2007	Quicksort The key ideas of Quicksort. Lab.		Quicksort	Quicksort
48	Friday, April 27, 2007	Variable-Arity Procedures Definition of <i>arity</i> . Why have variable-arity procedures. How to write variable-arity procedures. Lab.	<i>Due:</i> HW 16	Variable-Arity Procedures	Variable-Arity Procedures
Week 13: Object-Oriented Programming in Scheme					
49	Monday, April 30, 2007	Object Basics Representing Compound Values. Introduction to Objects. Procedures as Objects. Adding State.		Modeling Objects in Scheme	
50	Tuesday, May 1, 2007	Objects Lab Lab.		Modeling Objects in Scheme	Modeling Objects in Scheme

51	Wednesday, May 2, 2007	Stacks Abstract Data Types (ADTs). Stacks. Implementing Stacks in Scheme. Some Applications. Lab.		Stacks	Stacks
52	Friday, May 4, 2007	Metaprogramming	<i>Due:</i> Exam 3	Metaprogramming	Metaprogramming
Week 14: Wrapup					
53	Monday, May 7, 2007	Discussion of Exam 3 General Observations. Specific Problems.			
54	Tuesday, May 8, 2007	What is Computer Science, Revisited? What is CS? Subfields of CS. Related Disciplines.			
55	Wednesday, May 9, 2007	Review for Final Quiz. Grading. The Final. Course Topics.	<i>Due:</i> Project Report 2.		
56	Friday, May 11, 2007	Wrapup The subject matter of the course. Evaluation forms. Final comments.			

Copyright © 2007 Samuel A. Rebersky. This work is licensed under a Creative Commons Attribution-NonCommercial 2.5 License. To view a copy of this license, visit <http://creativecommons.org/licenses/by-nc/2.5/> or send a letter to Creative Commons, 543 Howard Street, 5th Floor, San Francisco, California, 94105, USA.