

Class 38: Storing Images as Simple Pixel Maps

Held: Friday, 9 November 2007

Summary: We consider techniques for storing images in files so that these images can later be retrieved.

Related Pages:

- EBoard.
- Lab: Pixel Maps.
- Reading: Pixel Maps: A Technique for Storing Images.
- Due: Exam 2: Recursion and Beyond.

Notes:

- Reading for Monday: Pixmap, Revisited.
- Assignment for Tuesday: Assignment 13: Storing Object-Based Drawings.

Overview:

- Storing images.
- Storing colors.
- Storing images, revisited.

Copyright © 2007 Janet Davis, Matthew Kluber, and Samuel A. Rebelsky. (Selected materials copyright by John David Stone and Henry Walker and used by permission.) This material is based upon work partially supported by the National Science Foundation under Grant No. CCLI-0633090. Any opinions, findings, and conclusions or recommendations expressed in this material are those of the author(s) and do not necessarily reflect the views of the National Science Foundation. This work is licensed under a Creative Commons Attribution-NonCommercial 2.5 License. To view a copy of this license, visit <http://creativecommons.org/licenses/by-nc/2.5/> or send a letter to Creative Commons, 543 Howard Street, 5th Floor, San Francisco, California, 94105, USA.