

Class 06: Transforming Colors

Held: Friday, 7 September 2007

Summary: Today we explore common ways in which to transform colors, pixels, and images. Along the way, we consider two control structures, mapping and composing.

Related Pages:

- EBoard.
- Lab: Transforming RGB Colors.
- Reading: Transforming RGB Colors.
- Due: Assignment 3: Algorithmic Image Summaries.

Notes:

- No reading for Monday!
- Reminder: Cross-Country meet this weekend.
- EC: Math talk at noon on Monday. Free pizza!
- Please don't ask for extensions at 2:00 a.m.
- From now on, I am making the due time for assignments 4:00 p.m.
- Definitions window vs. Interactions window.

Overview:

- Computing new colors from old.
- Some basic transformations.
- Transforming pixels and images.
- Composing transformations.

Key Concepts

- We can use the same operation in multiple ways
 - On colors
 - On a pixel in an image
 - On whole images (pixel by pixel)
 - Control structure: *map* means “do to/with every component”
 - Control structure: *compose* means “apply in order, right to left”
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