

## Verifying Preconditions

**Summary:** In the laboratory, you will consider mechanisms for verifying the preconditions of procedures. You will also consider some issues in the documentation of such procedures.

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## Preparation

Add the following definitions to your definitions window. The first, four, `spot.new`, `spot.col`, `spot.row`, and `spot.color`, you should have defined when we were first building the `spot` type. The next, `spot?`, is a procedure you may have written on your own. Finally, `spot-list.leftmost`, comes from the reading.

```
(define spot.new
  (lambda (col row color)
    (list col row color)))
(define spot.col car)
(define spot.row cadr)
(define spot.color caddr)

(define spot?
  (lambda (value)
    (and (list? value)
         (= (length value) 3)
         (integer? (spot.col value))
         (integer? (spot.row value))
         (rgb? (spot.color value)))))

(define spot-list.leftmost
  (lambda (spots)
```

```

(if (or (not (list? spots))
        (null? spots)
        (not (all-spots? spots))))
    (throw "spot-list.leftmost: requires a non-empty list of spots")
    (if (null? (cdr spots))
        (car spots)
        (spot.leftmost (car spots) (spot-list.leftmost (cdr spots))))))

```

## Exercises

### Exercise 1: Are They All Spots?

You may note that `spot-list.leftmost` requires an `all-spots?` procedure. You should have written that procedure for a recent homework assignment. If you don't have it at hand, here's a definition,

```

(define all-spots?
  (lambda (lst)
    (or (null? lst)
        (and (spot? (car lst))
              (all-spots? (cdr lst))))))

```

- What preconditions should `all-spots?` have?
- Is it necessary to test those preconditions? Why or why not?
- Document the `all-spots?` procedure.

### Exercise 2: Differentiating Between Errors

Revise the definition of `spot-list.leftmost` so that it prints a different (and appropriate) error message for each error condition.

I'd recommend that you use `cond` rather than `if` in writing this revised version.

### Exercise 3: Finding Values

- Document (using the six-P style), define, and test a procedure named `index-of` that takes a value, `val`, and a list, `vals` as its arguments and returns the index of `val` in `vals`. You should use 0-based indices, so that the initial value in a list is at index 0.

```

> (index-of color.red (list color.red color.green color.blue color.yellow))
0
> (index-of color.blue (list color.red color.green color.blue color.yellow))
2

```

- Arrange for `index-of` to explicitly signal an error (by invoking the `throw` procedure) if `val` does not occur at all as an element of `vals`.

```
> (index-of color.mauve (list color.red color.green color.blue color.yellow))
Error: The color does not appear in the list.
```

c. Some programmers return special values to signal an error to the caller, rather than throw an error. If `val` does not occur as an element of `vals`, why might it be better to have `index-of` to return a special value (such as `-1` or `#f`) rather than throwing an error? Explain your answer.

d. If `val` does not occur as an element of `vals`, why might it be better to have `index-of` throw an error?

When you're done thinking about these questions, add `index-of` to your library. This is a very useful procedure.

## Exercise 4: Changing Colors

Consider the following procedure, that increments the red component of `color` by 64.

```
;;; Procedure:
;;;   rgb-much-redder
;;; Parameters:
;;;   color, an RGB color
;;; Purpose:
;;;   To produce a color that is much redder than color.
;;; Produces:
;;;   newcolor, a color
;;; Preconditions:
;;;   FORTHCOMING
;;; Postconditions:
;;;   (rgb.red new-color) = (+ 64 (rgb.red color))
(define rgb.much-redder
  (lambda (color)
    (rgb.new (+ 64 (rgb.red color)) (rgb.green color) (rgb.blue color))))
```

a. What preconditions must be met in order for `rgb-much-redder` to meet its postconditions?

b. Should we test those preconditions? Why or why not?

## Exercise 5: Weighted Color Averages

In a number of exercises, we were required to blend two colors. For example, we blended colors in a variety of ways to make interesting images, and we made a color more grey by averaging it with grey. In blending two colors, we are, in essence, creating an average of the two colors, but an average in which each color contributes a different fraction.

For this problem, we might write a procedure, (`rgb.weighted-average fraction color1 color2`) that makes a new color, each of whose components is computed by multiplying the corresponding component of `color1` by `fraction` and adding that to the result of multiplying the corresponding component of `color2` by  $(1 - \text{fraction})$ . For example, we might compute the red component with

```
(+ (* fraction (rgb.red color1)) (* (- 1 fraction) (rgb.red color2)))
```

- What preconditions should `rgb.weighted-average` have? (Think about restrictions on *percent*, *color1*, and *color2*.)
- How might you formally specify the postconditions for `rgb.weighted-average`?
- Document `rgb.weighted-average`.
- Write the code for `rgb.weighted-average`, making sure to test for each precondition.

## For Those With Extra Time

### Extra 1: Substitution in Lists

Consider a procedure, (`list.substitute lst old new`), that builds a new list by substituting *new* for *old* whenever *old* appears in *lst*.

```
> (list.substitute (list "black" "red" "green" "blue" "black") "black" "white")
(list "white" "red" "green" "blue" "white")
> (list.substitute (list "black" "red" "green" "blue" "black") "yellow" "white")
(list "black" "red" "green" "blue" "black")
> (list.substitute null "yellow" "white")
()
```

- Document this procedure, making sure to carefully consider the preconditions.
- Implement this procedure, making sure to check the preconditions.

### Extra 2: Substituting Colors, Revisited

Consider a procedure, (`spots.substitute spots old new`), that, given a list of spots and two colors, makes a new copy of *spots* by using the color *new* whenever *old* appeared in the original spots.

- What preconditions does this procedure have?
- Implementing this procedure, using the husk-and-kernel structure to ensure that *old* and *new* are rgb colors and that *spots* is a list of colors, before starting the recursion..

### Extra 3: Substituting Colors, Revisited

Write a procedure, (`image.substitute image old new`), that, given an image, makes a new copy of *image* by using the color *new* whenever *old* appeared in the original image. Ensure that this procedure verifies its preconditions.

```
> (image.substitute "/home/rebelsky/glimmer/samples/rebelsky-stalkernet.jpg" rgb.red rgb.blue)
image.substitute: Expected an image as the first parameter
> (image.substitute (image.load "/home/rebelsky/glimmer/samples/rebelsky-stalkernet.jpg") "puce" "red")
image.substitute: Expected an rgb color as the second parameter
```

## Notes on the Problems

### Notes on Problem 1: Are They All Spots?

Here are some possible solutions.

Using that strategy, I just fill in `spot?` or `spots?` for \_\_\_\_?

- a. The `all-spots?` procedure needs a list as a parameter.
- b. It depends on how we will use `all-spots?`. If we are sure that it will only be called correctly (e.g., after we've already tested that the parameter is a list or in a context in which we can prove that the parameter is list), then it need not check its preconditions. Otherwise, it should check its preconditions.

### Notes on Exercise 3: Finding Values

a. Here's an initial version of `index-of`

```
(define index-of
  (lambda (val vals)
    ; If the value appears first in the list
    (if (equal? (car val) vals)
        ; Its index is 0
        0
        ; Otherwise, we find the index in the cdr. Since we've
        ; thrown away the car in finding that index, we need to add 1.
        (+ 1 (index-of val (cdr vals))))))
```

We might also write this procedure tail-recursively.

```
(define index-of
  (lambda (val vals)
    (index-of-helper val 0 vals)))
(define index-of-helper
  (lambda (val skipped remaining)
    (if (equal? val (car remaining))
        skipped
        (index-of-helper val (+ skipped 1) (cdr remaining)))))
```

You should be able to figure out what preconditions to test and how to test them.

- c. If `index-of` explicitly checks its precondition using `member?`, we end up duplicating work. That is, we scan the list once to see if the value is there, and once to see its index. Even if `index-of` does not explicitly check its precondition, the caller may be called upon to do so, which still duplicates the work. By having `index-of` return a special value, we permit the client to have `index-of` do both.
- d. In some cases, programs *should* stop when there is no index for a specified value. For example, a program that tries to look up a grade for a student should not continue if the student does not appear in the list. There are also some instances in which careless programmers do not check the return value, which can lead to unpredictable behavior.

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