

Class 48: Objects Lab

Held: Wednesday, 22 November 2006

Summary: Today we ground our understanding of objects in a lab experience.

Related Pages:

- EBoard.
- Lab: Objects in Scheme.
- Reading: Objects in Scheme.

Assignments

- Exam 3 distributed.

Notes:

- No office hours today (yes, I like to start my Thanksgiving break early, too).
- Tons of cool talks next week: Monday, 1:15 (2417): Value-Sensitive Design; Monday, 4:15 (CCC): Assistive Technologies; Thursday, 11:00 (2424): Interactive Character Animation; Thursday, 9:00 p.m. (2424): Rockstar Games Presents Table Tennis; Friday, 4:15 p.m. (2424): Careers in the Gaming Industry.
- Apologies for including Thanksgiving break in your final time. You should be able to do the exam without using it.

Overview:

- Lab.

Lab

- Do the lab on object-oriented programming.
- Be prepared to reflect.

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